



Scrum Master Practice Exam

General Information

- **Duration:** 45 minutes
- **Question Type:** Multiple-Choice (one or more correct answers possible)
- **Passing Score:** 75% of the maximum score
- **Maximum Score:** 20 points
- **Scoring:**
 - Correct answer: **+1 point**
 - No selection: **0 points**

Disclaimer: This practice exam is for study purposes only and is **not an official certification exam**. The questions are based on the **Scrum Guide** and are intended for self-assessment.



Exam Questions

Section: Scrum Fundamentals

Question 1: What are the three pillars of Scrum? (Multiple answers possible)

- A) Transparency
- B) Planning
- C) Inspection
- D) Adaptation

Question 2: Which of the following principles is a core aspect of Scrum?

- A) Iterative, incremental development
- B) Extensive documentation before starting development
- C) Fixed processes with little room for change
- D) Hierarchical decision-making structures

Question 3: Which of the following statements about Scrum is correct?

- A) Scrum is a predefined process model with strict workflows
 - B) Scrum is a framework for complex product development
 - C) Scrum completely replaces traditional project management
 - D) Scrum dictates how code should be written
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Section: Scrum Roles and Responsibilities

Question 4: Which statement about the Scrum Master is correct?

- A) The Scrum Master is the direct supervisor of the developer
- B) The Scrum Master ensures Scrum is understood and followed
- C) The Scrum Master makes product decisions
- D) The Scrum Master is responsible for technical implementation

Question 5: Who is responsible for prioritizing the Product Backlog?

- A) The Scrum Master
- B) The Developer
- C) The Product Owner
- D) The company's CEO

Question 6: What is a key responsibility of the Developer?

- A) Selecting Sprint Goals and self-organizing work
 - B) Controlling the budget and company strategy
 - C) Leading Sprint Planning on behalf of management
 - D) Getting final approval of requirements from the customer
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Section: Scrum Events (Meetings)

Question 7: Which Scrum event occurs daily?

- A) Sprint Review
- B) Sprint Retrospective
- C) Daily Scrum
- D) Sprint Planning

Question 8: What is the primary purpose of the Sprint Review?

- A) To evaluate team performance for management
- B) To present progress and gather feedback
- C) To discuss internal team conflicts
- D) To establish the budget for the next Sprint

Question 9: What happens during the Sprint Retrospective?

- A) Analyzing team performance and planning improvements
 - B) Planning the next product features
 - C) Assessing whether the Sprint was successful or not
 - D) Deciding on the next Sprint length
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Section: Scrum Artifacts

Question 10: What is a Product Backlog?

- A) A list of all tasks to be completed in the next Sprint
- B) An ordered list of requirements needed for the product
- C) A collection of completed tasks from previous Sprints
- D) A document containing all bug reports

Question 11: Who creates the Sprint Backlog?

- A) The Product Owner
- B) The Scrum Master
- C) The Developer
- D) The Management

Question 12: What does the "Definition of Done" mean?

- A) A checklist defining when a product increment is considered complete
 - B) A criterion set by the Scrum Master
 - C) A list of requirements for the next Sprint
 - D) Customer approval for each product increment
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Section: Scrum Principles in Practice

Question 13: What is the main purpose of a Sprint?

- A) Developing a working product increment
- B) Completing the entire product development
- C) Planning the next Sprints
- D) Finishing all planned tasks, regardless of Sprint duration

Question 14: When can a Sprint be canceled?

- A) If the Developer is not making enough progress
- B) If the Product Owner determines the Sprint Goal is no longer relevant
- C) If the Scrum Master deems it necessary
- D) If management decides other tasks are more important

Question 15: What is the recommended size of a Scrum Team (according to the Scrum Guide)?

- A) Maximum 10 people
- B) Any number of people as long as they work well together
- C) At least 10 people for effective product development
- D) Maximum of 5 people for efficiency

Section: Collaboration and Empirical Process Control

Question 16: Which statement best describes empirical process control in Scrum?

- A) Decisions are based on experience, observation, and adaptation
- B) Planning and control are more important than flexibility
- C) Changes to the plan should be avoided
- D) Success depends on a detailed prediction of the work

Question 17: Why are timeboxes for Scrum events important?

- A) To ensure all team members work at the same time every day
- B) To provide regular structure and keep meetings efficient
- C) To keep management updated on progress
- D) To prevent developers from working too long on a problem

Question 18: For whom is the Daily Scrum intended?

- A) The Developer
- B) The Developer and the Scrum Master
- C) Anyone interested
- D) Only management



Open-ended Questions (Practical Scrum Application)

Question 19: Your team is working on a Sprint Goal, but the Product Owner receives new requirements that they consider more important. As a Scrum Master, how do you handle this situation?

Question 20: During a Sprint Review, it becomes clear that the current product increment does not meet customer expectations. How do you address this situation?

Solution Matrix – Scrum Master Practice Exam



Question	Correct Answer(s)	Points
1	A) Transparency, C) Inspection, D) Adaptation	+1 per correct answer, -1 per incorrect
2	A) Iterative, incremental development	+1
3	B) Scrum is a framework for complex product development	+1
4	B) The Scrum Master ensures Scrum is understood and followed	+1
5	C) The Product Owner	+1
6	A) Selecting Sprint Goals and self-organizing work	+1
7	C) Daily Scrum	+1
8	B) To present progress and gather feedback	+1
9	A) Analyzing team performance and planning improvements	+1
10	B) An ordered list of requirements needed for the product	+1
11	C) The Developer	+1
12	A) A checklist defining when a product increment is considered complete	+1
13	A) Developing a working product increment	+1
14	B) If the Product Owner determines the Sprint Goal is no longer relevant	+1
15	A) Maximum 10 people	+1
16	A) Decisions are based on experience, observation, and adaptation	+1
17	B) To provide regular structure and keep meetings efficient	+1
18	A) The Developer	+1
19	Open-ended – Example - Short answer: <i>I remind the Product Owner that new requirements should not be added mid-Sprint. If the change is critical, the Sprint can be canceled, but this should be rare. I promote transparency and help prioritize backlog items for future Sprints.</i>	Up to +1
20	Open-ended – Example - Short answer: <i>I facilitate constructive feedback in the Sprint Review and help the Product Owner prioritize improvements in the Product Backlog. The team reviews potential causes in the Retrospective. I ensure transparency, inspection, and adaptation are applied.</i>	Up to +1

Maximum possible score: 20 points

Passing score: At least 15 points (75%)